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## Furfly Download For Pc



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### About This Game

Furfly is a fascinating, black and white world you traverse as a furry fly, moving and flying through the swamp a place that is full with hostile things all around you.

At first it feels like a classic 2D arcade game, but gradually it starts to become much more by creating an unique game that is transforming itself in a challenging adventure that gives you a sentiment of reward with each level you finish.

Help the little furry friend to escape the evil swamp and get back to his world in the amazing and thrilling experience that is Furfly.

But remember "Don't Panic, Don't Die" , Let's go home Furfly.

### Features

- Beautifully crafted minimal 2D Game

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- 100 challenging levels
  - Great community

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Title: Furfly  
Genre: Action, Indie  
Developer:  
SMD Gaming Studio  
Publisher:  
SMD Gaming Studio  
Release Date: 18 Dec, 2015

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**Minimum:**

**OS:** Windows XP, Vista, 7, 8, 8.1, or 10

**Processor:** 1 Ghz or faster processor

**Memory:** 1 GB RAM

**Graphics:** 512MB VRAM

**DirectX:** Version 9.0

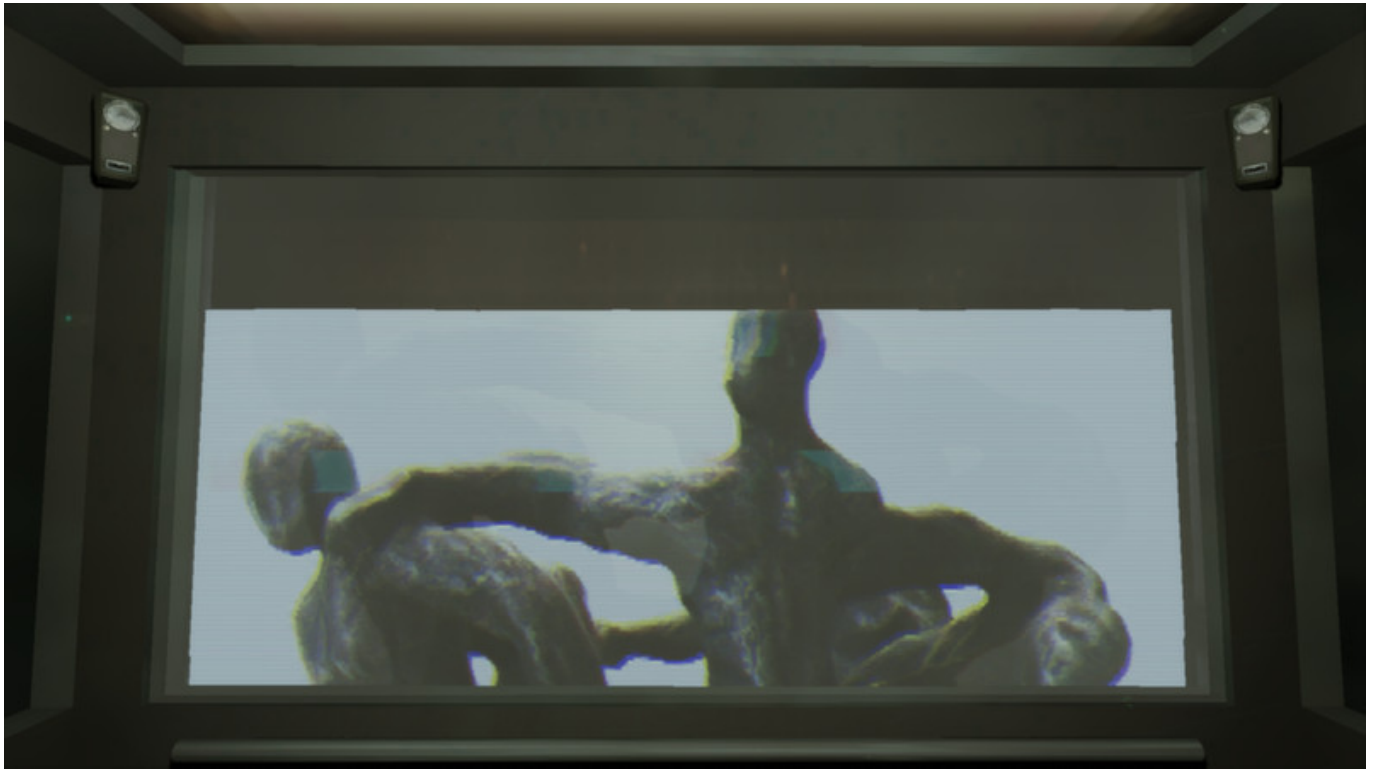
**Storage:** 200 MB available space

**Sound Card:** Any

English



但是这种事很快就暴露了，事实是——我拿在手上的筷子掉地上了……





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Such a cool game! Challenging, good looking, awesome soundtrack and I love the robo-arm! <3. awesome game! love playing with my bffs!. After playing for only 30 min this game froze on me. Then it wouldn't even load to let me play!!.

\u2665\u2665\u2665\u2665\u2665 just like most politicians.. Don't buy this game cause it was clearly abandoned as no update was made since February. The game had potential to buy a nice RPG but not in this state.. I delivered ALL the mail. Music was really fun and I felt like the game was just tough enough to be challenging yet fun. Good job making a lot of different cool worlds to explore too.

:). No. Just no. I bought it on sale for \$23.00 and even that felt like I was ripped off. It doesn't feel like a good game at all. Physics are scuffed, graphics seem unfinished, and a majority of the game just feels off. The street racing aspect wasn't terrible, but I found everything else feeling unfinished and a poor attempt at a AAA title. Not worth \$23.00, and not even remotely close to being worth \$79.99. 2/10. \$60 i still regret to this day

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Great for what it's used for, and I can even use it to make different kinds of pixel arts!. I've completed the game today and it took me ~2 hours to do this. And you know what? I want more, it was really a short journey, but it was a good one.

Viktor is a mix of Contra and Castlevania series to me, it may be a simple game, but it has cool bosses, it has the atmosphere and it feels good to walk through the stages.

So, the good stuff:

+The dark atmosphere

+ Cool soundtrack. Really, I liked all the tracks in the game, oh those dark and melodic themes, I want more of this.

+ Epic boss battles. Like in contra games, you have to learn their behavior patterns to win. And when you know what ypu're doing it will be a piece of cake.

Now the stuff I didn't like:

- The game is too short

- Most of Sub-weapons are irrelevant. Twin pistols is all you need in this game, really. Well, Sniper-rifle is an exception. It kills everything in your path once leveled up

- Common enemies design on stages is really bad. Would be cool if you encountered some more epic foes like I dunno, skeletons, giant vampire bats, zombies maybe, demonic creatures with wings etc. Blazing balls? little spiders? Flying eye-bombs? Little skulls shooting projectiles at you? Really? Those are lame

- Levels should be more animated and interesting, they feel a little bit empty as of now.

Well, it turnd out to have more minuses than pluses, but hey, I liked the game and I recommend it. I just feel that it had much more potential than this, if there ever be a sequel I hope the guys from shorebound will work on stuff I mentioned and add more interesting things ino the game. Then it will be a real candy. Oh, and melee weapons and the ability to play a different character (Zane maybe?) would be a great thing.

Overall rating: 7/10. Game still has game breaking bugs well after release. not recommended until they are fixed.

edit: a year later they are still there. nothing has changed in 10 months. do not purchase. i wish i could have gotten a refund a year ago and especially now since i'm not interested in being a beta tester.. It's smartly designed. Lacks any soundtrack of any sort. If you like a maze style, puzzle-ish and a challenging little game then this one's a bang for your buck.. Pretty good! I'm more of a platforming guy than a top down guy but this game was really fun to play! I can smell a Games Done Quick run in a couple of years. Can't wait to see what this game will feel\play like in the future!



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